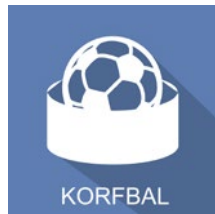


BODET Scorepad



User Manual - Korfbal



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Ensure on delivery that the product has not been damaged in transport.

1. Korfbal


1) Select  on the home screen.

2) Select a configuration from the list:

KORFBAL National (Number period : 2 - Time period : 30:00 - 1/10 second : OFF) 

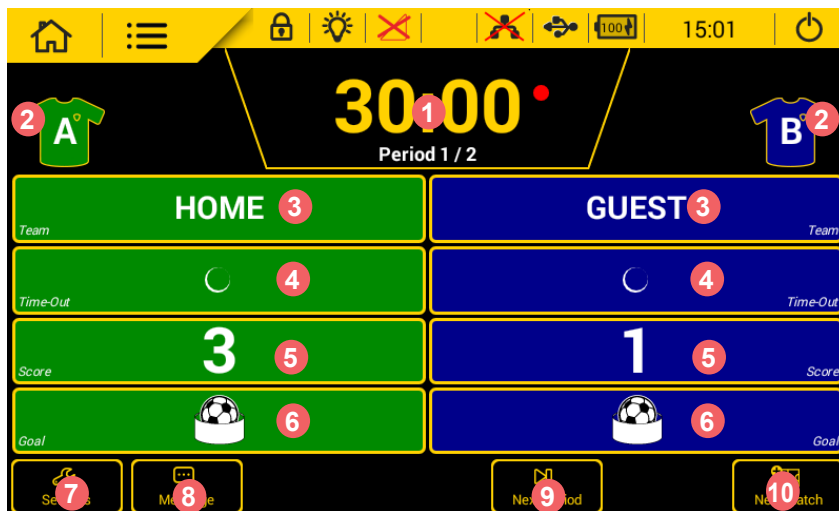
KORFBAL 1 (Number period : 2 - Time period : 30:00 - 1/10 second : OFF)

KORFBAL 2 (Number period : 2 - Time period : 20:00 - 1/10 second : OFF)


Configurations identified by  can only be edited with the club code.

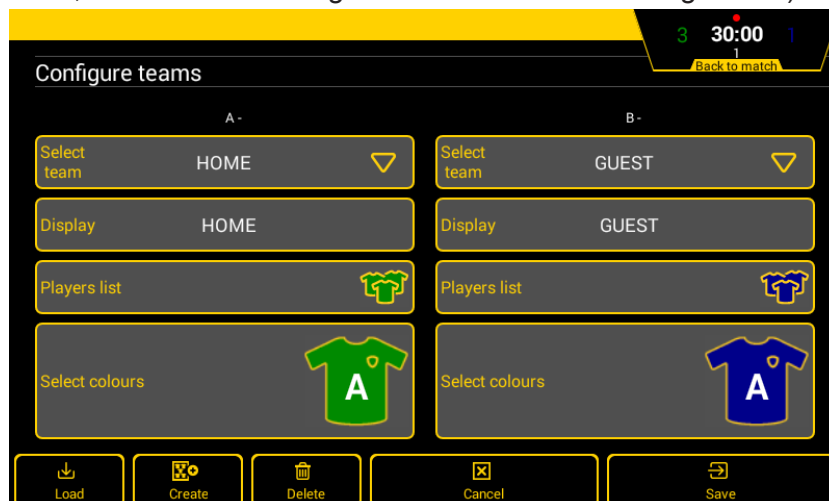
The club Access code is “1234”. It can be changed in the “Club access” menu.



3) Screen in KORFBAL NATIONAL match mode:



Pressing a game setting brings up a new window in which you can:

- 1 edit the length : duration of each period. The buzzer can be triggered at each end of period and the timer reset.
- 2 edit colour of team shirts and game markings. A standard colour scheme is provided as well as a palette to set your own colour.
- 3 edit the name of the team. After pressing HOME or VISITORS, press  **Team config**. to edit the configuration of both teams (switch teams, edit team screen name, activate players, choice of colours, load configuration, create a new configuration or delete this configuration):



- 4 call a time-out. To start the countdown, press the **START**  button. Add or delete a time-out by pressing **Correction** .
- 5 modify a point from the team score.
- 6 add a goal.
- 7 edit the configuration settings (see next page for the list of settings).
- 8 add and then start a scrolling message.
- 9 move on to the next period.
- 10 start a new match. **Warning: the match in progress will be lost.**

> ENTERING CONFIGURATION SETTINGS

1) Click  to edit a configuration.

Note : All these settings are accessible from the  **Advanced Settings** menu.

The list of editable settings is given below:

Headings	Settings	Default values	Description	Standard settings
Before match				
	Buzzer before match	3m 1:30 OFF	Activation of the pre-end the horn of number 1 with the ON/OFF key 0 to 5 minutes in steps of 1 0 to 59 seconds in steps of 1 Activation of the pre-end the horn of number 2 with the ON/OFF key 0 to 5 minutes in steps of 1 0 to 59 seconds in steps of 1 Activation of the horn of end with the ON/OFF key	√
	Before match duration	30:00	Function enabled using the ON/OFF button 0 to 180 minutes in steps of 1 1 to 59 seconds in steps of 1	√
Match				
	Number period	2	1 to 9 periods in steps of 1	√
	Time period	30:00	0 to 90 minutes in steps of 1 1 to 59 seconds in steps of 1	√
	End of period buzzer	5 s	Function enabled using the ON/OFF button 1 to 5 seconds in steps of 1	√
Extra time				
	Extra time number	9	Function enabled using the ON/OFF button 1 to 20 periods in steps of 1	√
	Extra time duration	5:00	0 to 90 minutes in steps of 1 1 to 59 seconds in steps of 1	√
	Time-out	1:00	Function enabled using the ON/OFF button 0 to 90 minutes in steps of 1 1 to 59 seconds in steps of 1	√
Time-out				
	Buzzer Time-out	OFF OFF	Activation of the pre-end horn with the ON/OFF key 0 to 5 minutes in steps of 1 0 to 59 seconds in steps of 1 Buzzer can be triggered for end of time-out	√
	Inter-period time buzzer	OFF OFF	Activation of the pre-end horn of countdown 0 to 30 seconds in steps of 1 Activation of the end horn of countdown	
	Half-time	10:00	Function enabled using the ON/OFF button 0 to 90 minutes in steps of 1 1 to 59 seconds in steps of 1	√
	Time before overtime	3:00	Function enabled using the ON/OFF button 0 to 10 minutes in steps of 1 1 to 59 seconds in steps of 1	√
Possession				
	Possession time	25s	Function enabled using the ON/OFF button 1 to 90 seconds in steps of 1	
	Buzzer	3s	Function enabled using the ON/OFF button 1,2 or 3 seconds	
	Stop time auto. 1/10th second	OFF OFF	Function enabled using the ON/OFF button	
Points and fouls				
	Points per player	OFF	Function enabled using the ON/OFF button	√
	Red/yellow card	OFF	Function enabled using the ON/OFF button	√

Time-out			
Plot T-O	60s	Function enabled using the ON/OFF button	
	Nb:1	1 to 6 plots of Time-out	
	half-time	0 or 1 minute 1 to 59 seconds in steps of 1	
			√
Buzzer T-O	15s	Reset the dead time by period, half-time or deactivation of the reset function	
	OFF	Activation of the pre-end horn with the ON/OFF button	
	OFF	1 to 20 seconds in steps of 1 Activation of the end horn function with the ON/OFF button	
			√
			√
Miscellaneous			
Maintain result	20s	Function enabled using the ON/OFF button 1 to 90 seconds in steps of 1	
HDMI			
Display HDMI	...	Selecting the HDMI screen	
Logo partner	OFF	Function enabled using the ON/OFF button	
Wallpapers	ON	Function enabled using the ON/OFF button	
Logo teams	...	Choice of HDMI wallpapers	
Function keys			
Alpha message	ON	Function enabled using the ON/OFF button	
Next period	ON	Function enabled using the ON/OFF button	
			√
			√