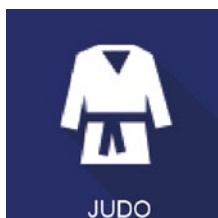


BODET Scorepad



User manual - Judo



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Ensure on delivery that the product has not been damaged in transport.

1. Judo

1) Select  on the home screen.

2) Select a configuration from the list :

- SENIOR 
- U17 U19 
- U13 U16 
- U11 U12 
- MINI 


Configurations identified by  can only be edited with the club code.

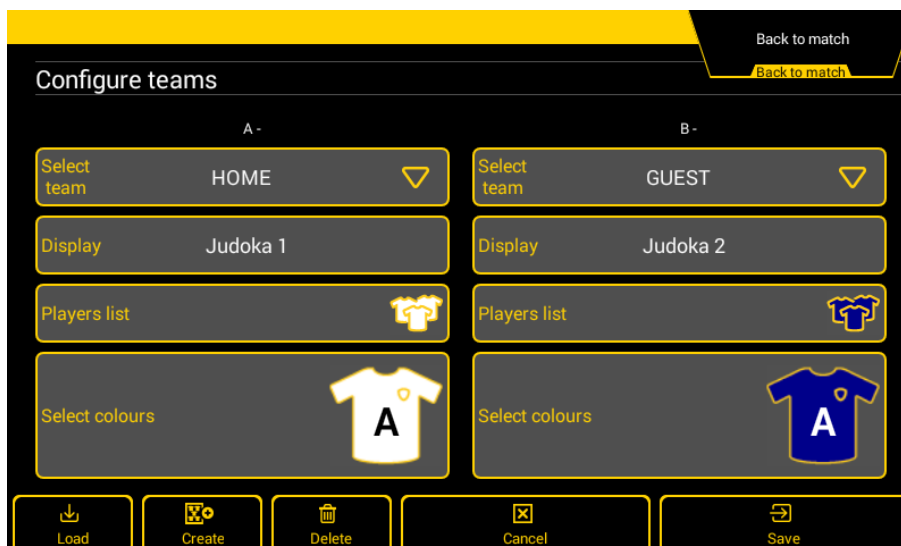
The club Access code is "1234". It can be changed in the "Club access" menu.

3) Screen in SENIOR :



Pressing a game setting brings up a new window in which you can:

- 1 edit the length : duration of fight.
- 2 edit colour of team shirts and game markings. A standard colour scheme is provided as well as a palette to set your own colour.
- 3 edit the name of the team. After pressing HOME or GUEST, press  Team config. to edit the configuration of both teams (switch teams, edit team screen name, activate players, choice of colours, load configuration, create a new configuration or delete this configuration):



- 4 add a Yuko.
- 5 add a Waza-Ari.
- 6 add a Ippon.
- 7 add a Shido.
- 8 add a Osaekomi.
- 9 add (OSAEKOMI keys), reset (RESET OSAEKOMI keys) or stop Osaekomi (TOKETA keys).
- 10 edit the configuration settings (see next page for the list of settings).
- 11 selection of the judoka who won the fight.
- 12 manually enter the tournament name and category.
- 13 passage to the Golden Score. The Golden Score lasts until a fighter scores a point or is penalized.
- 14 reversal of the Judoka 1 - Judoka 2 display.
- 15 start a new match. **Warning: the match in progress will be lost.**

2. Entering configuration settings

1) Click  to edit a configuration.

NB: all these settings are accessible from the  **Advanced settings** menu.

The list of editable settings is given below:

Headings	Settings	Default values	Description	Standard settings
Fight				
	Fight duration	4:00	1 to 99 minutes in step of 1 0 to 59 secondes in step of 1	√
	Fight mode	Down	Count up (UP) or countdown (Down). Can be modified. Requires the club access code.	-
	Klaxon fight end	3s	Function enabled using the ON/OFF button 1 to 5 secondes in step of 1	√
	Tatami sound	1	Function enabled using the ON/OFF button 1 to 3 differents sounds. Test button.	√
Extra time				
	Golden score	ON	Function enabled using the ON/OFF button	√
	Extra time mode	UP	Count up (UP) or countdown (Down). Can be modified. Requires the club access code.	-
	Extra time duration	1:00	1 to 99 minutes in step of 1 0 to 59 secondes in step of 1	-
Penalty				
	Number of penalties	3	Function enabled using the ON/OFF button 1 to 4 penalties in step of 1	√
	Penalty name	SHIDO	Enter the penalty manually	√
	Timer auto stop	OFF	Function enabled using the ON/OFF button. Can be modified. Requires the club access code.	-
Advantage				
	Game Advantage	IPPON	Possibility to manually modify the default name (click on the name) 1 to 50 secondes in step of 1 Function enabled using the ON/OFF button	√
	Advantage A	WASA-A..	Possibility to manually modify the default name (click on the name) 1 to 50 secondes in step of 1 Function enabled using the ON/OFF button	√
	Advantage B	YUKO	Possibility to manually modify the default name (click on the name) 1 to 50 secondes in step of 1 Function enabled using the ON/OFF button	√
	Advantage C	OFF	Function enabled using the ON/OFF button Possibility to manually modify the default name (click on the name) 1 to 50 secondes in step of 1 Function enabled using the ON/OFF button	√
Time-out				
	Horn TO	OFF	Horn before end enabled using the ON/OFF button	√
		OFF	1 to 20 secondes in step of 1 Horn at end enabled using the ON/OFF button	
		OFF	Horn at start enabled using the ON/OFF button	
	Duration TO	OFF	Function enabled using the ON/OFF button 1 to 99 secondes in step of 1	√
Various				
	Maintain result	5s	1 to 90 secondes in step of 1	-
HDMI				
	HDMI display	-	Select the HDMI display	√
	Sponsor logo	OFF	Select the display of partners' logos	√

	Wallpaper	-	Select a colour or an image for the HDMI display default background	√
Keys	Category	ON	Function enabled using the ON/OFF button	√