

# BODET SCOREPAD - Quick start guide

## 1 TURN ON/TURN OFF THE KEYBOARD

- Press **START** to turn on the keyboard. The keyboard displays the Bodet logo followed by the home page where you select the sport.
- Press **STOP** to turn off the keyboard or press **STOP** until the keyboard shuts down.

## 2 SELECT SPORT

- Press the icon of the sport you want to select.

Swipe the screen horizontally or press **VIEW ALL** to view all sports. The last sport selected is displayed first in a box.

## 3 SELECTING, EDITING OR CREATING A SPORT CONFIGURATION

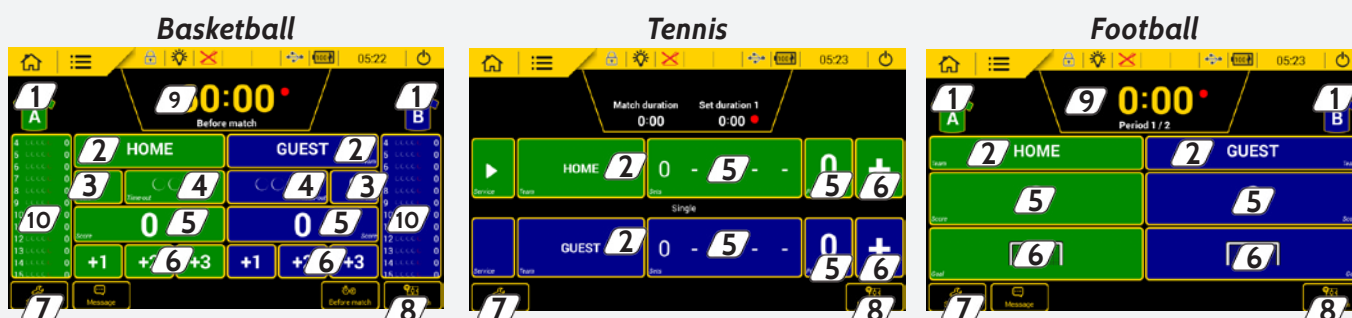
- Select the desired match configuration. You can display the settings for each configuration.
- Some configurations are not editable without the access code: **LOCKED** icon.
- Create a configuration by pressing **NEW CONFIGURATION**.



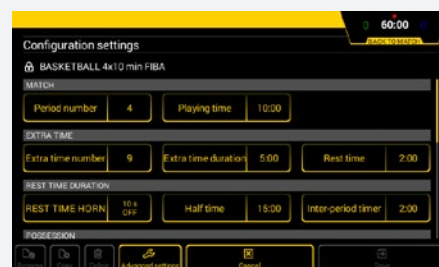
## 4 START THE MATCH

- START**: start the timer | **STOP**: stop the timer | **REDO**: correct the last game action on the keyboard | **BELL**: trigger or stop the buzzer.

The settings displayed on the screen are dedicated to each sport:



- Select the colour of each team's shirts and team markings.
- Select the name of the team or player with the possibility of configuring the team or player (See 5. Team/player settings).
- Add or delete a foul, penalty or card.
- Add a time-out with the possibility of correcting and triggering the buzzer.
- Manually add or delete points from the score (add or delete 1 or more points depending on the sport).
- Add 1, 2 or 3 points (depending on sport).
- Edit all match settings (See illustration opposite).
- Start a new match.
- Display and correct the period and timer.
- For a team player: add or correct total fouls and total points.




With the Scorepad each sport has its own manual, to access them scan the QR code or enter the following address in your internet web browser:  
<http://www.bodet-sport.com/en/support/scorepad.html>

**Bodet**

Ref.: 607973 C 10/16

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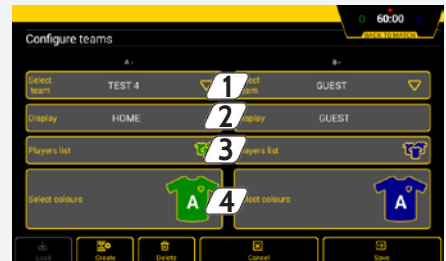
## 5 TEAM/PLAYER SETTINGS

- Press the name of a team or player (See illustration 1).
- Edit the name if required.
- Press  Team config. (See illustration 2).

- Select the name of the team or player displayed on the keyboard. Press to open new window (See illustration 3).
- Select the name of the team or player shown on the video display device.
- Select players for the match.
- Select the colour of team shirts and team markings. (See illustration 4).



1



2



3



4

## 6 ELECTRICAL CONNECTIONS



- USB-a port: loading data (match configurations, player or team lists, partner logos, etc.) from a USB drive.
- Unused
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- HDMI port: connects to a TV-type display device.
- Mini DIN port with lock: BODET sports data bus to connect to a Bodet scoreboard.
- 2 x RJ12 ports: connect to additional keyboards (possession keyboard, Start/Stop switch, etc.).
- Jack plug: power supply and battery charger.
- 1 green LED: mains power on.
- 1 RESET button: turn off the keyboard.



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