BODET SCOREPAD





User Manual - Basketball



BODET Time & Sport

1 rue du Général de Gaulle 49340 Trémentines I France Tel: +33 (0)2 41 71 72 33







1. Basketball

1) Select on the home screen.

2) Select a configuration from the list:

BASKETBALL FIBA	⊕
BASKETBALL National	a
BASKETBALL 1	a
BASKETBALL 2	a
BASKETBALL 2	a
BASKETBALL Euroleague	⊕

Configurations identified by \bigcirc can only be edited with the club code. The club Access code is "1234". It can be changed in the "Club access" menu.

3) Screen in BASKETBALL FIBA match mode:



Pressing a game setting brings up a new window in which you can:

- 1 edit the duration of current period. The buzzer can be triggered at each end of period and the timer reset.
- 2 edit colour of team shirts and game markings. A standard colour scheme is provided as well as a palette to set your own colour.
- 3 assign an individual foul to a player. A correction function lets you edit the number of fouls and each team's total points.

edit the name of the team. After pressing HOME or VISITORS, press Team config. to edit the configuration of both teams (switch teams, edit team screen name, activate players, choice of colours, load configuration, create a new configuration or delete this configuration):



- 5 add or delete a team foul.
- 6 call a time-out. To start the countdown, press the START button. Add or delete a time-out by pressing Correction .
- add or delete a point.
- 8 add 1, 2 or 3 points. A window opens to assign these points to the player who scored them.
- 9 edit the configuration settings (see next page for the list of settings).
- display message outside game periods.
- starts the match immediately (without waiting for the countdown). The buzzer can be triggered to sound the start of the match at the end of the countdown.
- 2 start a new match. Warning: the match in progress will be lost.
- 1 reverse the direction of the teams on the HDMI output and/or on the Scorepad:

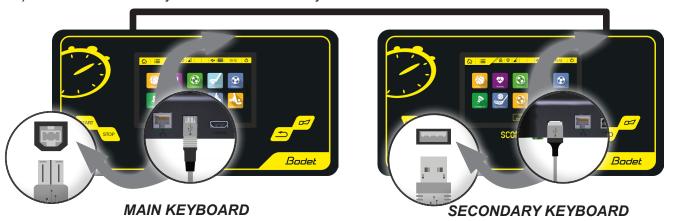


10 go to next period.

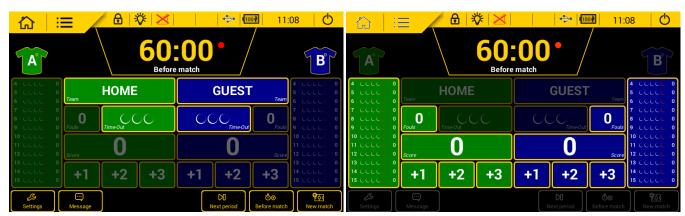
2. Basketball with secondary keyboard

In Basketball, you can manage individual fouls and points from the main keyboard or via a second keyboard connected as a secondary. In this case, only the individual points and fouls functions in basketball are transferred to the secondary keyboard.

1) Connect the main keyboard to the secondary as illustrated below:



- 2) Chose the match configuration among the those proposed (See page 2).
- 3) Screens in mode BASKETBALL 4x10 min FIBA mode:



Main keyboard

Secondary keyboard

- 4) See the previous pages for details on the actions.
- 5) On each keyboard the highlighted keys are the active keys.

IMPORTANT: The secondary keyboard function with offset of faults and individual points is only available for basketball sports. Any other use with another sport may be caused to malfunction.

The keyboards must stay connected with the USB cable at all time. In case of broken connection, proceed as follow:

- Press Stop in order to stop the game clock
- Reconnect the cable while the game is stopped
- Wait until both keyboards have reset their configuration before restarting the game. If this is not done automatically press the Reset button located on the back of the secondary keyboard to restart the application and the keyboard, do not reset the main keyboard because the current game could be lost.

The disconnection of the USB cable forces the main keyboard to work on its own. A loose connection of the USB cable on the keyboards connectors may cause very short breaks in the communication: we recommend the use of the Bodet USB cable (ref: 916015) or of a new cable.

3. Possession keyboard

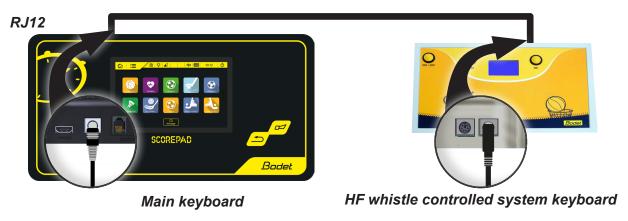
Connect the main keyboard Scorepad to the possession keuboard as follow:



4. Use of the whistle controlled system

> HF whistle controlled system

Connect the main keyboard Scorepad and the whistle contolled system keyboard as follow:



The START/STOP of the Scorepad keyboard become inactive. These actions will be performed through the whistle controlled system keyboard.

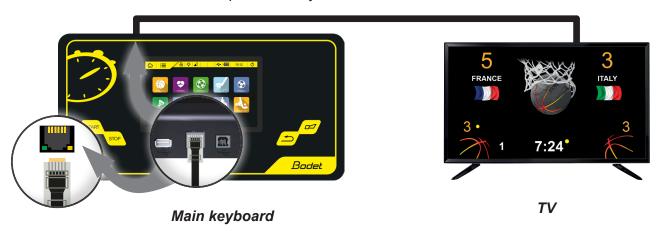
> Handheld Start/Stop pushbutton

Connect the handheld Start/Stop button to the Scorepad main keyboard as follow:



> Transmission of the sport protocol

Connect the TV set to the Scorepad main keyboard:



5. Settings the parameters fo one configuration

1) Click 🔑 to edit a configuration.

NB: All these settings are accessible from the Settings menu.

The list of editable settings is given below:

Basketball	BASKETBALL 2	BASKETBALL 1	BASKETBALL Euroleague	BASKETBALL FIBA	BASKETBALL National	BASKETBALL 3
Before match						
Horn before match						
Horn at end	OFF	OFF	OFF	OFF	OFF	OFF
Horn before match	3:00	OFF	OFF	3:00	3:00	OFF
Horn before match	1:30	OFF	OFF	1:30	1:30	OFF
Pre-match duration	60:00	60:00	60:00	60:00	60:00	60:00
Match						
Period number	4	6	2	4	4	4
Period duration	10:00	4:00	20:00	10:00	10:00	10:00
Period mode	DOWN	DOWN	DOWN	DOWN	DOWN	DOWN
End period Horn	5s	5s	5s	5s	5s	5s
Hide the 0 under 10 sec	OFF	OFF	OFF	ON	ON	OFF
Overtime						
Overtime number	9	9	9	9	9	9
Overtime duration	5:00	4:00	5:00	5:00	5:00	5:00
Rest time	2:00	2:00	2:00	2:00	2:00	2:00
Rest time duration						
Half time horn						
Duration horn before rest end	2s	2s	2s	2s	2s	2s
Horn duration at end period	OFF	OFF	OFF	OFF	OFF	OFF
End horn duration	2s	2s	2s	2s	2s	2s
Horn N°1 before end	OFF	OFF	OFF	OFF	OFF	OFF

Inter period horn						
Horn duration at end period	OFF	OFF	OFF	OFF	OFF	OFF
Horn N°1 before end	OFF	OFF	OFF	OFF	OFF	OFF
Half time duration	15:00	15:00	15:00	15:00	15:00	15:00
Inter period duration	2:00	2:00	OFF	1:30	2:00	2:00
Duration before overtime	2:00	2:00	2:00	2:00	2:00	2:00
Inter period auto	ON	ON	ON	OFF	OFF	ON
Possession						
Time possession	24s	OFF	24s	24s	24s	24s
Attack time	14s	OFF	14s	14s	14s	14s
Horn	3s	OFF	3s	3s	3s	3 s
Timer auto stop	OFF	OFF	OFF	OFF	OFF	OFF
Display keyboard	OFF	OFF	OFF	ON	ON	OFF
1/10 second	OFF	OFF	OFF	ON	ON	OFF
Points and Fouls						
Total team fouls						
Total fouls	5	5	8	5	5	5
Reset total fouls	1	1	2	1	1	1
Red square	OFF	OFF	OFF	OFF	OFF	OFF
Points per player	OFF	OFF	OFF	ON	ON	OFF
Individual fouls	0	0	0	5	5	0
Time-Out						
TO dots						
Number of TO dots	3	3	3	3	3	3
Reset Time-out	Half time	Half time	Half time	Half time	Half time	Half time
Duration TO	60s	60s	60s	60s	60s	60s
Horn TO						
Horn duration before end T-O	10s	10s	10s	10s	10s	10s
Horn end T-O	OFF	ON	ON	OFF	OFF	ON
Horn at start	OFF	OFF	OFF	OFF	OFF	OFF
Duration short TO	OFF	OFF	OFF	20s	OFF	OFF
LEDs						
RED LED strip						
LED end possession						
	OFF	OFF	OFF	OFF	OFF	OFF
Duration LED end period	OFF OFF	OFF OFF	OFF OFF	OFF 5s	OFF 5s	OFF OFF
Duration LED end period Duration LED end of match						
	OFF	OFF	OFF	5s	5s	OFF
Duration LED end of match	OFF	OFF	OFF	5s	5s	OFF
Duration LED end of match Yellow band	OFF OFF	OFF OFF	OFF OFF	5s 10m	5s 1m	OFF OFF
Duration LED end of match Yellow band LED end possession	OFF OFF	OFF OFF	OFF OFF	5s 10m ON	5s 1m ON	OFF OFF
Duration LED end of match Yellow band LED end possession Duration LED end period	OFF OFF	OFF OFF	OFF OFF	5s 10m ON	5s 1m ON	OFF OFF
Duration LED end of match Yellow band LED end possession Duration LED end period Various	OFF OFF	OFF OFF	OFF OFF	5s 10m ON OFF	5s 1m ON OFF	OFF OFF

Referee whistle	OFF	OFF	OFF	ON	ON	OFF
half time play	OFF	OFF	OFF	OFF	OFF	OFF
HDMI						
HDMI display						
Sponsor logo						
Wallpaper						
Logo teams	ON	ON	ON	ON	ON	ON

Explanation of parameters:

Explanation of paramete	
Basketball	Comments
Before match	
Horn before match	
Horn at end	Function enabled using the ON/OFF button
Horn before match	Choose the before-match duration at which the horn sounds
Horn before match	Choose the before-match duration at which the horn sounds
Pre-match duration	Choose the before-match duration.
Match	
Period number	Choose the number of periods
Period duration	Choose the duration of each period
Period mode	Game clock counting or countdown mode, here locked on countdown
End period Horn	Choose the duration of the horn when the game period is over.
Hide the O under 10 sec	Activate the function with the ON/OFF button (can choose whether to display a 0 in front of the stopwatch e.g. 09:59 or 9:59)
Overtime	
Overtime number	Choose the extra time number
Overtime duration	Choose the duration of extra time.
Rest time	Choose the duration of rest time.
Rest time duration	
Half time horn	
Horn duration at end period	Choose the duration of the horn before the end of each half time.
Horn N°1 before end	Pre-half time horn
Inter period horn	
Horn duration at end period	Choose the duration of the horn before the end of each period
Horn N°1 before end	Horn before the end of the inter-period time
Half time duration	Choose the duration of half time
Inter period duration	Choose the duration of the inter-period time
Duration before overtime	Choose the duration before the extra time
Inter period auto	Function enabled using the ON/OFF button
Possession	
Time possession	Choose the duration of time possession
Attack time	Choose the duration of attack time
Horn	Choose the duration of the horn
Timer auto stop	Function enabled using the ON/OFF button

Display keyboard	Function enabled using the ON/OFF button			
1/10 second	Function enabled using the ON/OFF button			
Points and Fouls	3			
Total team fouls				
Total fouls	Choose the maximum number of total fouls			
Reset total fouls	Reset totals at half time or between each period			
Red square	Function enabled using the ON/OFF button			
Points per player	Function enabled using the ON/OFF button			
Individual fouls	Choose the number of individual fouls before exclusion			
Time-Out				
TO dots				
Number of TO dots	Choose the number of TO dots			
Reset Time-out	Reset time-outs at half time or between each period			
Duration TO	Choose the duration of each time out			
Horn TO				
Horn duration before end T-O	Choose the duration of the horn at the end of each time out.			
Horn end T-O	Function enabled using the ON/OFF button			
Horn at start	Function enabled using the ON/OFF button			
Duration short TO	Choose the duration of the short time out			
LEDs				
RED LED strip				
LED end possession	Function enabled using the ON/OFF button			
Duration LED end period	Choose the duration the red LED strip is lit at the end of each period			
Duration LED end of match	Choose the duration the red LED strip is lit at the end of the game			
Yellow band				
LED end possession	Choose the duration the yellow LED strip is lit at the end of each period			
Duration LED end period	Choose the duration the yellow LED strip is lit at the end of the game			
Various				
Maintain result	Choose the duration of the display at the end of the game			
Beeper buttons	Function enabled using the ON/OFF button			
Statistical software	Function enabled using the ON/OFF button			
Referee whistle	Function enabled using the ON/OFF button			
half time play	Function enabled using the ON/OFF button			
HDMI				
HDMI display	Choose HMDI display type, simple or full.			
Sponsor logo	Choose whether to display sponsor logos at the bottom of the HDMI screen			
Wallpaper	Choose the HDMI background image			
Logo teams	Function enabled using the ON/OFF button			